

Summer League Rules

1. The Summer League will take place during the break between the Winter League seasons as decided by the Executive Committee.
2. Any player of any ability may register to play in the summer league
3. The summer league will be a handicap competition.
4. Each match will be played by 2 players in each team and will comprise of 5 games (4 singles and 1 doubles).
5. Each team can register 4 players with only 2 players playing the singles in each match, but a team can play either 1 or 2 different players in the doubles if they wish to do so.
6. Team registration will be free.
7. Each player will pay a match fee of £3.50 adults and £2.50 juniors which will be collected on the night of the fixture. No player can commence play before paying their match fee. If any player commences play prior to paying their match fee their games will be forfeited to their opponents.
8. Each match will be played on a specific date at a specific venue as decided by the Executive Committee.
9. Any match not played on the specific date will be forfeited by the cancelling team. The team who did not cancel the match will receive 8 points.
10. The cancelling team **must** still pay their match fee.
11. Prize money will be awarded at the end of the season and the amount will be decided by the Executive Committee.
12. The Executive Committee will decide players handicap.

Match Scoring

1. Each game will be the best of 3 up to 21 points each set.
2. Each player has 5 serves each.
3. Overall match points available will be 15 in total. I.E. 12-3, 8-7, 10-5 etc. etc.
4. Scoring as follows: Game won 2-0, the winner receives 3 points the loser receives no points. Game won 2-1, the winner receives 2 points the loser receives 1 point. Therefore, there are 3 points available per game.
5. League winners will be the team with the most points at the end of the league games with the top two teams from each division going forward to play in the semi-finals. Winners of a division will play the runners up from the other division.